PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES



- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while
  watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult
  a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions
Altered vision

Eye or muscle twitching Involuntary movements Loss of awareness Disorientation

To reduce the likelihood of a seizure when playing video games:

- 1. Sit or stand as far from the screen as possible.
- Play video games on the smallest available television screen.
- 3. Do not play if you are tired or need sleep.
- 4. Play in a well-lit room.
- 5. Take a 10 to 15 minute break every hour.

### WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

### **WARNING - Battery Leakage**

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- · Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the
  correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.

The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.

Nintendo does not license the sale or use of products

without the Official Nintendo Seal.



## THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE OR NINTENDO DS™ VIDEO GAME SYSTEM.

#### **Important Legal Information**

Copying of any video game for any Nintendo system is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up"or "archival" copies are not authorized and are not necessary to protect your software. Violators will be prosecuted.

This video game is not designed for use with any unauthorized copying device or any unlicensed accessory. Use of any such device will invalidate your Nintendo product warranty. Nintendo (and/or any Nintendo licensee or distributor) is not responsible for any damage or loss caused by the use of any such device. If use of such device causes your game to stop operating, disconnect the device carefully to avoid damage and resume normal game play. If your game ceases to operate and you have no device attached to it, please contact the game publisher's "Technical Support" or "Customer Service" department.

The contents of this notice do not interfere with your statutory rights. This booklet and other printed materials accompanying this game are protected by domestic and international intellectual property laws. Rev-D (L)

© 2005 THQ Inc. Power Rangers SPD and all related logos, names and distinctive likenesses TM & © BVS Entertainment, Inc. and BVS International N.V. All Rights Reserved. Developed by Natsume. Natsume and its logo are trademarks and/or registered trademarks of Natsume. Published and distributed by THQ Inc. under license. THQ and the THQ logo are trademarks and/or registered trademarks of THQ Inc. All Rights Reserved. All other trademarks, copyrights and logos are property of their respective owners.



NINTENDO, GAME BOY, GAME BOY ADVANCE AND THE OFFICIAL SEAL ARE TRADEMARKS OF NINTENDO. © 2001 NINTENDO. ALL RIGHTS RESERVED.

#### TABLE OF CONTENTS

Power Rangers: S.P.D.	2
Set-Up	2
Controls	3
Main Menu	5
Game Modes	6
Items	6
The Power Rangers	7
Credits	8
Limited Warranty	14



People on Earth have allowed alien beings to co-inhabit with humans. But peace is short lived as a planet-conquering alien force turns its destructive intentions on Earth. And all that prevents the Earth from being destroyed is the newest breed of Power Ranger: S.P.D.—SPACE PATROL DELTA!

Led by Commander Anubis "Doggy" Cruger, the last member of the legendary Space Patrol Delta squadron, the Power Rangers must use their extraordinary genetic powers to save Earth from the diabolical Emperor Gruumm and his horde of intergalactic monsters!

#### SET-UP

 Turn OFF the power switch on your Nintendo<sup>®</sup> Game Boy<sup>®</sup> Advance. Never insert or remove a Game Pak when the power is on.

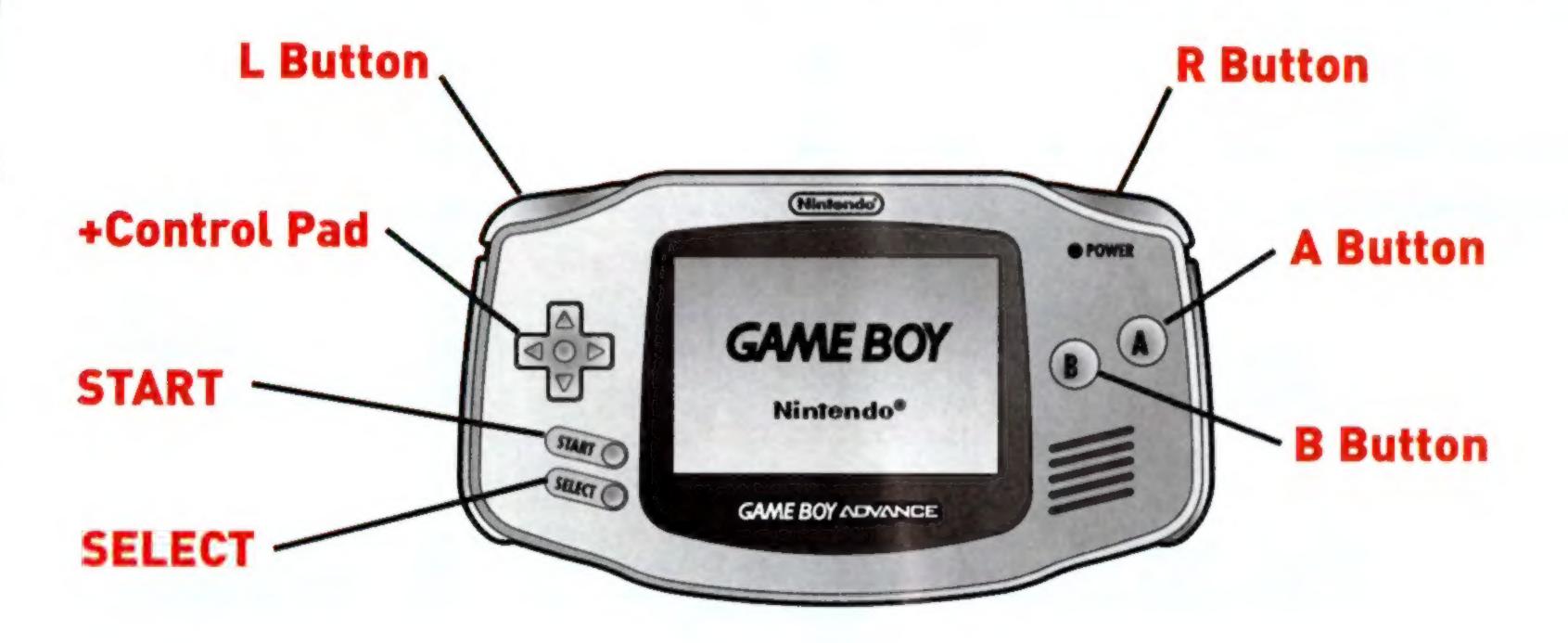
Insert the Game Pak of Power Rangers: SPD into the slot on the Game Boy Advance. To lock the Game Pak in place, press firmly.

3. Turn ON the power switch. The title screen should appear (if you don't see it, begin again at step 1).

4. When the title screen appears, press START to proceed to the Main Menu.



#### CONTROLS



BUTTON	ACTION
A Button	Jump
B Button	Attack

#### CONTROLS

BUTTON	ACTION	
Control Pad	Move Up, Down, Left or Right	
A+A Button	Double Jump – Ranger Specific	
A+B Button	Jump Attack	
R Trigger	Use Special Ability	
START	Pause—Continue/Exit	
SELECT	N/A	
Control Pad Down +B Button	Crouching—Red, Blue & Green Ranger Rolling Forward—Pink, Yellow & Shadow Rangers	



Use the Control Pad/A Button to choose from the following options:

- New Game Begin a new game of Power Rangers: SPD.
- Password Enter your password to continue a previously saved game.
- Options Customize your game with the following options:
  - Background Music Turn background music ON or Off.
  - Sound Effects Turn sound effects ON or OFF.
- Credits View the list of people who created this game.

#### GAME MODES

Play as the Power Rangers and Power Rangers S.P.D. in an action adventure including three game modes with nine main levels, four action hand to hand combats, five Megazord levels, four Delta Runner levels, and two shooting levels.

#### Megazord Level

Control the Delta Squad Megazord to fight and defeat five giant enemy creatures.

#### **Delta Runner Level**

Rangers must reach their goal within a limited amount of time while avoiding objects and other vehicles on the road.

#### **Defend the City Level**

Stop the monsters, and the missiles they fire, from destroying the city.

#### ITEMS

The player will have several opportunities to increase a Ranger's power by collecting the following items:



Health Portion - Restores a Ranger's health



SPD Badge - Increases a Ranger's power by one

#### THE POWER RANGERS

Each Power Ranger was born with an extraordinary genetic power to be used in the fight against evil.

Red Ranger - His specialty is to pass through the solid objects.

Blue Ranger - He has the ability to make a force field around himself or whatever else he chooses.

**Green Ranger** – His genetic power is to read auras and sense the energy of people through heat trails.

Yellow Ranger - She has the ability to replicate herself.

Pink Ranger - She can turn her hands into whatever material she touches.

**Shadow Ranger** – He is the last of the legendary Space Patrol Delta squadron... And the last of his kind. His powers are vast and mysterious.



THQ Inc.

Project Manager
Michael Meischeid

Technical Manager
Peter Andrew

**Creative Manager**Scott Rogers

Art Director
Thom Ang

Director of Project Management
Duncan Kershaw
Richard Browne

Senior Vice President, Product Development
Philip Holt

**Director of Quality Assurance** Monica Vallejo **QA Manager**Mario Waibel

**Quality Assurance Test Supervisor**David Sapienza

**Quality Assurance Test Lead**David Price

**Quality Assurance Testers**Andrew Herman
Kenneth Schroeder

First Party Supervisor
Evan Icenbice

First Party Specialists
Adam Affrunti
Joel Dagang
Scott Ritchie
Todd Thommes

**QA Technical Supervisor**Mario Waibel



#### **QA Technicians**

Richard Jones David Wilson

#### **Mastering Lab Technicians**

Thomas Arnold
Charles Batarse
Anthony Dunnet
Glen Peters

#### **Database Applications Engineer**

Jason Roberts

#### **Game Evaluation Team**

Matt Elzie Scott Frazier Sean Heffron

#### Senior Vice President, Worldwide Marketing

Peter Dille

#### Director, Global Brand Management

John Ardell

#### Senior Global Brand Manager

Trent Hershenson

#### **Associate Product Manager**

Ali Bouda

#### Media Relations Manager

Kathy Mendoza Bricaud

#### **Director, Creative Services**

**Howard Liebeskind** 

#### **Creative Services Manager**

Kirk Somdal

#### **Creative Services Coordinator**

Melissa Donges

#### **Manual Writer**

John E. Deaver

#### Package & Design

Moore Design Group

#### **Special Thanks**

Jenni Carlson

Brian Farrell

**Christopher Folino** 

Germaine Gioia

David Kim

Lupe Ocaranza



#### **Natsume Staff**

**Executive Producer**Takashi Matsumoto

**Producer**Toshifumi Onishi

Associate Producer Michiyo Shibahara

Director Shinji Kyogoku

Programmer
Daisuke Tanabe
Katsuo Inagaki
Akio Sogawa

#### **3D Art Works**

Naoki Fukuda Takahiro Yamamoto Shuya Takaoka

#### **2D Art Works**

Shinji Kyogoku Masayuki Takaoka Teruyuki Hiraoka Tomoki Hamuro Shuya Takaoka Daisuke Tanabe Akio Sogawa

#### Sound

Iku Mizutani Tetsuari Watanabe

**Special Thanks**Natsume all staff



#### **Buena Vista Interactive**

**Associate Producer**Erik Guenther

**Producer**Jacqueline Sandee Valle

Lead Artist
Glennis McClellan

Director, Marketing
Dana Long

Manager, Marketing Ben Hsieh

Associate Manager, Marketing Stephanie Meyer

**Technology Manager** Andrew Nigel Fisher

Director, Public Relations
Angela Emery

#### Call Center Manager

**Barry Schwartz** 

#### **Customer Support Liaison**

Patrick R. Burns

#### Director, Quality Assurance

**Gary Stevens** 

#### Supervisor, Quality Assurance

Doug Quackenbush

#### Certification Team, Quality Assurance

Conan E. Chamberlain Jason Furler Marta Saylors

#### Special Thanks to:

Debbie Chen
Jennifer Donahoe
Laura Kampo
Eric Phan
Jermaine Turner
Tamira Webster



## REGISTER ORLINE





at www.thq.com

# Go to the MY THQ link at www.thq.com to win games and other great prizes. Plus...

- Personalize your online experience with MY THQ to receive game alerts, exclusive screens, videos and wallpapers
- Get the latest THQ newsletters
- Access the Career Zone, Forum and online games
- Download the latest demos and patches
- Easy to use site for all THQ gaming information
- Quick links to search by title or platform
- Be considered for beta testing and help shape the THQ games of the future

BAN DAI



#### COLLECT ALL OF THE LIGHT ACTION POWER RANGERS!



Light Action Red Power Ranger



**Light Action** Green Power Ranger



Light Action Pink Power Ranger

**Light Action** Blue Power Rangers

**Light Action** Yellow **Power Ranger**™



Evil Space Aliene



Removable mask!



Each sold separately

Conforms to safety standards ASTM F963-03. Color, style and decoration may vary. Manufactured by Bandai America Incorporated, 5551 Katella Avenue, Cypress, California 90630, TM & © BVS Entertainment, Inc. and BVS International N.V., ABC Family logo: TM and © ABC; Jetix logo: TM and © Disney. Bandai logo: ® and © 2006 Bandai. All Rights Reserved. Package © 2006.

**Checkusoma** bandal.com







#### LIMITED WARRANTY

**Warranty and Service Information** 

In the unlikely event of a problem with your product ("Product"), you may only need simple instructions to correct the problem. Please contact the THQ Inc. ("THQ") Customer Service Department at (818) 880-0456 or on the web at http://www.thq.com before returning the Product to a retailer. Live Customer Service Representatives are available to help you Monday through Friday 9am to 5pm PST or you can use our automated systems by phone or on the web 24 hours a day, 7 days a week. Please do not send any Product to THQ without contacting us first. Your 5 digit Product Code is 32181. Please use this code to identify your Product when contacting us.

**Limited Warranty** 

THQ warrants to the best of THQ's ability to the original consumer purchaser of the Product that the medium on which the Product is recorded shall be free from defects in materials and workmanship for a period of ninety [90] days from the original date of purchase. The Product is sold "as is," without express or implied warranty of any kind, and THQ is not responsible for any losses or damages of any kind resulting from use of this Product. If a defect occurs during this ninety [90] day warranty period, THQ will either repair or replace, at THQ's option, the Product free of charge. In the event that the Product is no long er available, THQ may, in its sole discretion, replace the Product with a Product of comparable value. The original purchaser is entitled to this warranty only if the date of purchase is registered at point of sale or the consumer can demonstrate, to THQ's satisfaction, that the product was purchased within the last ninety [90] days.

To receive warranty service:

Notify the THQ Customer Service Department of the problem requiring warranty service by calling (818) 880-0456 or on the web at http://www.thq.com. If the THQ service technician is unable to solve the problem by phone or on the web via e-mail, he will authorize you to return the Product, at your risk of damage, freight and insurance prepaid by you, together with your dated sales slip or similar proof-of-purchase within the ninety (90) day warranty period to:

THQ Inc.
Customer Service Department
27001 Agoura Road, Suite 270
Calabasas Hills, CA 91301

THQ is not responsible for unauthorized returns of Product and reserves the right to send such unauthorized returns back to customers.



#### LIMITED WHRRHNTY

This warranty shall not be applicable and shall be void if: (a) the defect in the Product has arisen through abuse, unreasonable use, mistreatment or neglect; (b) the Product is used with products not sold or licensed by Nintendo or THQ (including but not limited to, non-licensed game enhancement and copier devices, adapters and power supplies); (c) the Product is used for commercial purposes (including rental); (d) the Product is modified or tampered with; (e) the Product's serial number has been altered, defaced or removed.

#### Repairs after Expiration of Warranty

After the ninety (90) day warranty period, defective Product may be replaced in the United States and Canada for US\$20.00. The original purchaser is entitled to the replacement of defective Product for a fee, only if proof of purchase is provided to THQ. Make checks payable to THQ Inc. and return the product along with the original proof of purchase to the address listed above.

#### **Warranty Limitations**

THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND REPRESENTATIONS. NO OTHER WARRANTIES OR REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE THQ. ANY APLICABLE IMPLIED WARRANTIES OR REPRESENTATIONS, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE HEREBY LIMITED TO NINETY (90) DAYS FROM THE DATE OF PURCHASE AND ARE SUBJECT TO THE CONDITIONS SET FORTH HEREIN. IN NO EVENT SHALL THQ BE LIABLE FOR CONSEQUENTIAL OR INCIDENTAL DAMAGES RESULTING FROM THE BREACH OF ANY EXPRESS OR IMPLIED WARRANTIES.

The provisions of this warranty are valid in the United States only. Some states do not allow limitations on how long an implied warranty lasts or exclusion of consequential or incidental damages, so the above limitations and exclusions may not apply to you. This warranty gives you specific legal rights, and you may also have other rights, which may vary, from state to state.

#### Warning

Copying of this Product or any of its contents or elements is illegal and is prohibited by United States and international copyright laws. Back-up or archival copies of this Product or any of its contents or elements are not authorized and are not necessary to protect your Product. United States and international copyright laws also protect this manual and other printed matter accompanying this Product. Violators will be prosecuted.

# AI-NEW...NEW.IDVD!











HIRE

Distributed by Buena Vista Home Entertainment, Inc., Burbank, California 91521. @Buena Vista Home Entertainment, Inc., Home Emertainment

175/10

THQ Inc., 27001 Agoura Road, Suite 270, Calabasas Hills, CA 91301

105871